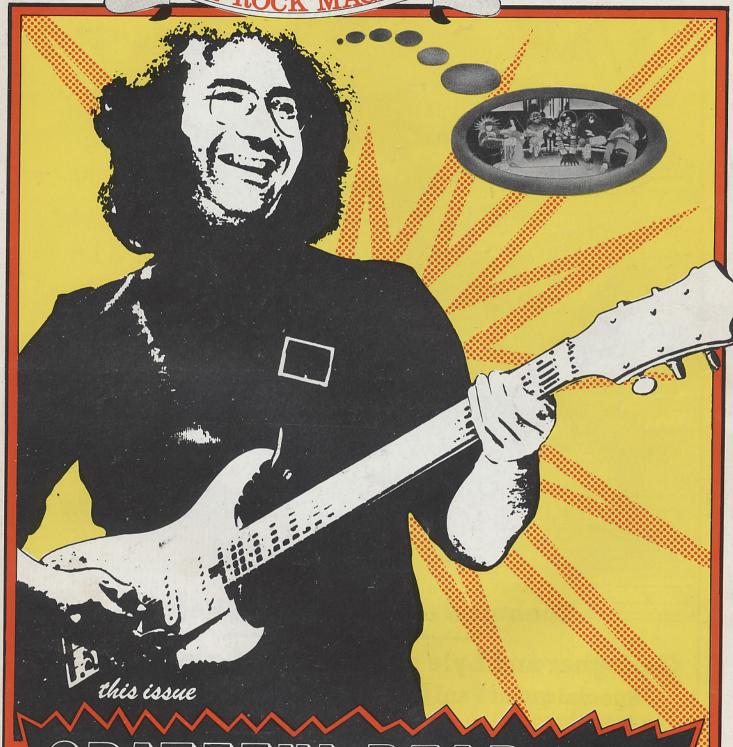
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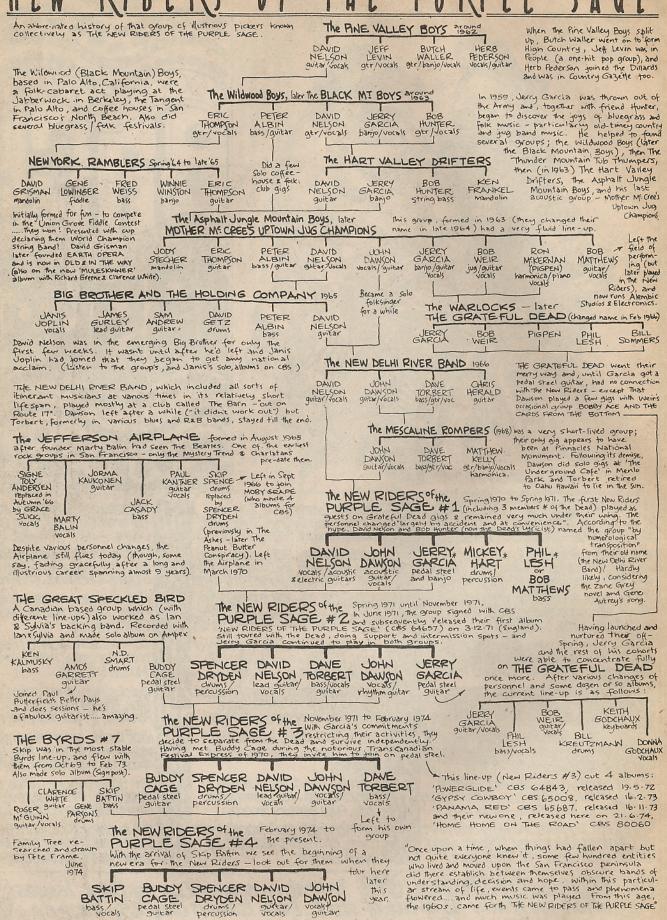
THE ROOK MAGAZINE



## GRATEFUL DEAD

BERTJANSCH RICKNELSON RUSS BALLARD BRUCESPRINGSTEEN

## NEW RIDERS OF THE PURPLE SAGE





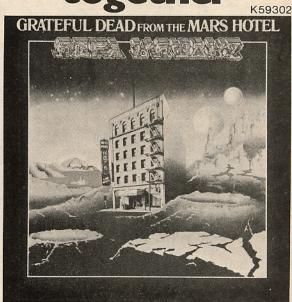
alone



The new album from Jerry Garcia on Round Records.



together





The new album from The Grateful Dead on Grateful Dead Records.

Distributed by Atlantic.



The Grateful Dead in concert at Alexandra Palace 9, 10, II September.

## HE GRACEFULDERS SOURCESTER

Warning! This is not the sort of feature you've come to expect from ZigZag by now. The technological aspects of the music business aren't usually our cup of tea, but for once we're going to delve into the world of speakers, equalisers, frequency ranges, and angles of dispersion and present the workings of what is universally considered to be the biggest, most sophisticated and advanced sound system used by any electric band. The technical details, I think you'll agree, are staggering, and when Alan Trist, the Dead's copyright and publishing manager gave me all the grist that's printed below, I thought it would make an eye-opening and unusual spread in the mag. I hope you'll agree, so here it is.

Recently there have been major changes made in the Dead's sound system, bringing it a big step closer to the ancient ideal of the perfect sound system. This is a technical report; from the standpoint of the ideas on sound reproduction incorporated into its design, and with a description of its sub-systems.

The system is unusual in that all the speakers are arrayed behind the musicians. Conventionally vocal systems occupy the front corners of the stage. There are two disadvantages to this. It creates a blind spot for people sitting in potentially good seats, and the musicians themselves don't really know how they sound. They have monitors, but these are not very effective, nor are the echoes which ricochet around the hall. With the speakers behind them, in integral array with the instrument speakers, the band is in a much better position to hear what the audience hears, and to adjust accordingly.

With the new set-up there is no need for a mixing console to adjust the various sound levels. Each microphone has a volume control on it, enabling the band to mix the vocal sound from the stage. Each musician has control of his own local sound environment, being able to adjust his stage monitors of other instruments as well as his own instrument.

The sound system is actually a combination of six individual systems, each being electronically separate and having a specific purpose and function. No two musical "voices" go through the same system. Thus the vocals, piano, drums, lead guitar, rhythm guitar and bass each have their own channel(s) of amplification (see Table). This separation is designed to produce an undistorted sound, a clean sound in which qualities like "transparency", "brilliance", "presence", and "clarity

are substantially musical dimensions.

The whole system operates on 26,400 Watts of continuous (RMS) power, producing in the open air an acceptable sound at a quarter of a mile and a fine sound up to five or six hundred feet, where it begins to be distorted by wind. A sound system could get the same volume from half as much power, but it wouldn't have the quality.

THE VOCAL SYSTEM. The signals from each of the vocal microphones are brought together by a Differential Summing Amp, where phase purity can be regulated and hence the transparency of the sound maintained. From there the combined signal goes to a Crossover which divides the frequency rrange into four band (High, Upper, Mid, Lower Mid, Low) The signal in each band is then separately amplified by MacIntosh 2300 amps fed to JBL 15 inch, 12 inch or 5 inch speakers or Electrovoice tweeters.

The centre cluster of the vocal system, consisting of high and midrange speakers, is curved so as to disperse sound cylindrically; there is not much vertical dispersion, and horizontal dispersion is ideally between 140 and 180 degrees. The vocal low range speakers are arranged in a col-

umn. Each type of speaker is designed to have the same horizontal and vertical angle of dispersion so that all frequencies are heard equally well.

The speaker cones are arranged together as close as possible so that the whole surface of the cluster acts as one working surface. In this way a large mass of air is moved at once which doesn't require very high pressures from any individual speaker.

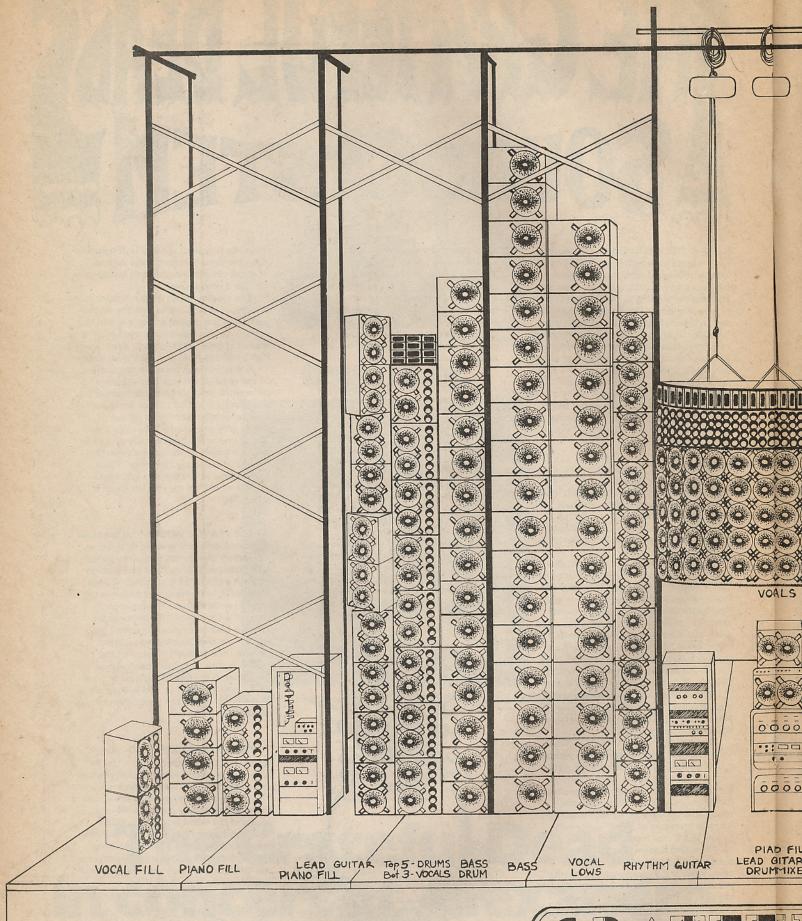
A major improvement in the quality of the vocal sound is due to the use of differential microphones. Each singer has a perfectly matched pair of Bruel and Kjaer microphones hooked up out of phase, only one of which he sings into. Any sound which goes equally into both microphones is cancelled out when the two signals are added together. Therefore leakage of instruments and background noise into the vocal channel is minimised.

THE PIANO SYSTEM This is a small version of the vocal system. In this case a crossover divides the frequency range into three parts. The Highs and Mids go through a cluster of 5 inch and 12 inch speakers built in the same fashion as the vocal's centre cluster. The Lows go through a column of 15 inch speakers. There is a separate volume control for each of the five Countryman custom pickups (one for each division of the frame) so that Godchaux can balance the sound. Garcia and Kreutzmann both have piano monitors or fills in their areas of the stage, which can be independently adjusted by them.

THE DRUM SYSTEM The drum system has two independent parts. The bass drum uses one amplification channel and sixteen 15 inch speakers in a column. The other drums and cymbals are miked through a three-way crossover which separates the signal into Highs, Upper Mids and Lower Mids and feeds them to Tweeters, 5 inch and 12 inch speakers. This second part of the drum system uses two channels as it is stereo with identical speaker columns on both sides.

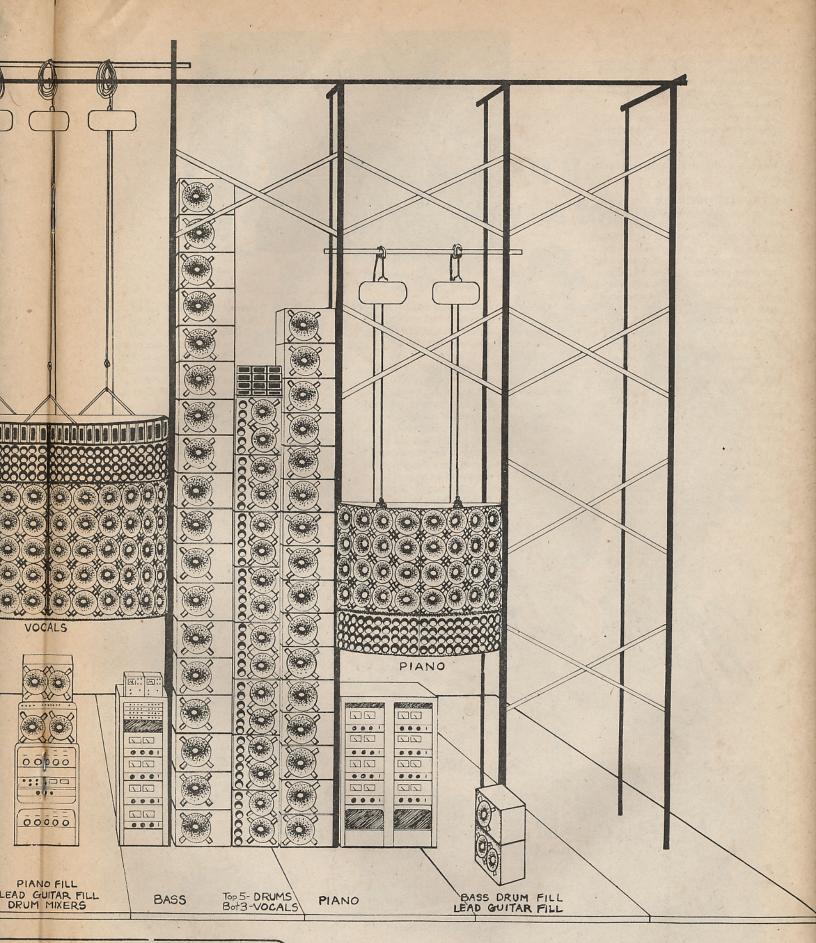
THE GUITARS Both guitars use columns of twenty 12 inch speakers: Garcia's guitar has extensions beside Godchaux and behind Kreutzmann,

Garcia is using a Doug Irwin/Alembic custom guitar. It has a Gibson/Les Paul type body with a Fender Stratocaster





SCALE : 4" = 1'





pickup.

Weir currently plays a Gibson 335 guitar. He uses such special instruments as an Eventide Clockwork Digital Delay unit for repeating notes and creating an echo-like delay of different sound colorations and textures. Another accessory is an Alembic Parametric Equaliser (a flexible tone circuit) which gives him complete control of frequency response by enabling boost or cut adjustments at any or all of three band-widths. The sharpness of the boost or cut can also be controlled.

THE ELECTRIC BASS Phil Lesh is using a new quadrophonic bass, the electronics of which were designed and built by George Mundy and the body and pickups by Rick Turner. The new bass has the same versatile qualities as the old bass: three pickups (bass and treble lowimpedence pickups covering all the strings, and a quad pickup which has a separate signal for each string); on each of the bass and treble pickups there are five controls which enable him to select 1) the band width of the filter, 2) the centre frequency of the filter, 3) the kind of filter being used, 4) how much of the filtered sound reaches the speakers and 5) mix the unequalised unfiltered direct sound. The variety of sounds which can be achieved on the bass is to do with the many different combinations of these variables which can be used. The new bass has a higher frequency response with a crisper tone. Lesh can get a different tone for each of the bass and treble pickups. The new bass has two quad pickups instead of one, the new one being a frequency-detector pickup. The main addition to the new bass is a Digital



Decoding Circuit such as that ten push buttons on the bass allow Lesh to select any one of sixteen quad spacial arrangements of his speakers, and eight in the stereo mode.

DESIGNERS AND WORKSHOPS

The Grateful Dead's sound system has evolved over the last eight years as a technical and group enterprise, a sort of logical accumulation of speakers and people. Changes have been made continuously in all directions which aid in improving the quality of the sound, both which the audience hears and which the band has to work with on stage. The concept and design of the current system/level was worked out by Bear, Dan Healy and Mark Razine of the Dead's sound & equipment crew, and by Ron Wickersham

and Rick Turner of the Alembic sound company. The construction and regular maintenance is done at the Dead's technical workshops by the people responsible for managing and transporting the system on the road. The design and construction of some special electronic components was done at Alembic, where John Curl is a consultant to the project.

The number of people going on the road to handle all the sound equipment, lights, scaffolding and staging varies, but a typical configuration is: band—6, sound—10, lights—4, staging and trucking—7, road management—3. The sound system travels in a 40 foot semi, and staging and scaffolding on two flatbed semis and the lights in a twenty-four foot van. All of this weighs about 75 tons.

